Letter to all tourists

Dear Guest,

This letter is to inform you that as of April 1st 2012, we have introduced a tourist levy, as described in legislative decree n.23/2011 on municipal federalism, throughout the borough of Certaldo.

Certaldo is a city which has always made the protection and enhancement of its cultural and environmental heritage the central focus of the attractions offered in the area and put them at the heart of its capacity to welcome visitors.

It is for this very reason that I am now asking you to pay the levy. Thanks to your contribution, we will be better able to meet the costs and effort necessary to guarantee the quality of the services and resources that we try to offer to those who choose to spend a few days here with us.

We will be happy to host you again whenever you choose and for now I personally thank you for coming, as well as for having contributed to the conservation of our borough and to enhancing the experience we can offer tourists.

I wish you a very pleasant stay in Certaldo.

Best regards

THE MAYOR

More information:

The tourist tax, adopted by the City of Certaldo with the City Council resolution no. 13 of 14 March 2012, according to the provisions of Legislative Decree n. 23 of 14 March 2011 n. 23, shall enter into force on 1 April 2012.

The tax is used for actions for the promotion of tourism, maintenance, use and recovery of cultural and environmental conditions.

The tax affects those who stay in accommodation in the town of Certaldo and are not officially registered, up to a maximum of six consecutive stay overnight.

The operators of facilities are required to cooperate with the application of tax information to guests, by collecting the tax, to issue a receipt and to pay appropriate amount collected as tax to the City.

The measure of tax is determined by the type of accommodation with respect to their features and services offered. For the year 2012, the measure of tax was determined by City Council

resolution no. 39 of 22 March 2012 (see appendix).